

SNOOK CITY COUNCIL
MINUTES OF WORKSHOP MEETING
August 12, 2025

The City Council of the City of Snook, Burleson County, Texas, convened a workshop meeting at the Snook City Hall on August 12, 2025 at 5:30 p.m. with Mayor Frank Fields presiding.

Attendance

Mayor: Frank Fields
Aldermen: Tina Vega, Wade Elkins, Bradan Harris, John Pollock
City Staff: David Junek, Chief Huron
Visitors: Kristin Linne, Paige Linne.

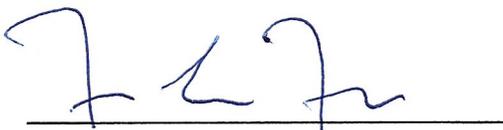
- I. Mayor Frank Fields called the meeting to order at 5:30 p.m.

- II. **Open Forum/Visitor's Comments:**
Kristin Linne introduced herself and her daughter, Paige Linne, and said that they had purchased 32-acres on CR 268. They had remodeled the old farmhouse on the property and have since subdivided the land and transferred the farmhouse property to Paige and that they are going to build a house on the other tract. Ms. Linne commented on the historical flow of water on both sides of the property, but concerned that the drainage may not have been properly designed for the Grand Lake subdivision as recent rain events that she's observed seem to deviate from where the stormwater is supposed to naturally flow. Ms. Linne commented that she hopes when the City is discussion development regulations that they'll require adequate drainage studies and that the design be looked over carefully to protect other people's properties.

- III. **Agenda:**
 1. Mayor Frank Fields read the item and commented on the document that outline potential site design standards and development regulation prepared by City Administrator/City Secretary David Junek. Mr. Junek reviewed the document with city council and the main talking points focused on: water metering, setback/buffering requirements, landscaping and tree preservation, lighting controls, building materials and construction standards, parking and access standards.

- IV. **Items to be placed on future agenda:** None

- V. The meeting was adjourned at 7:28 p.m.



Frank Fields
Mayor, City of Snook



David Junek
City Administrator/City Secretary